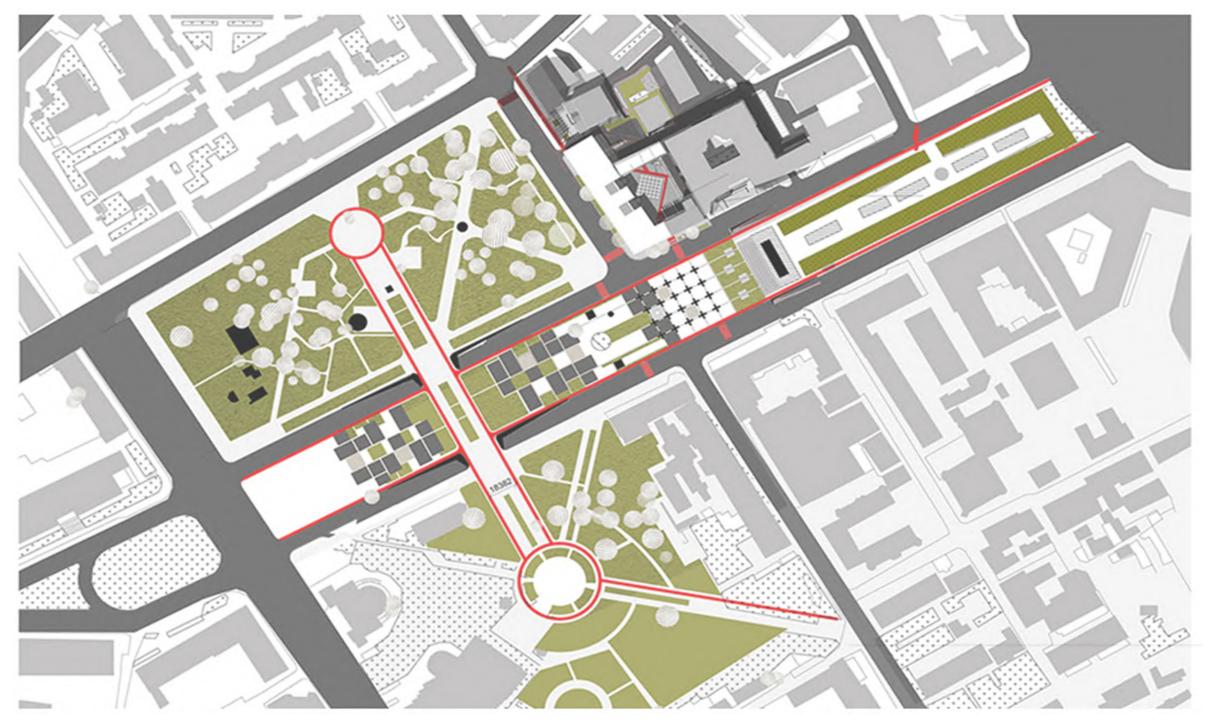
Rethinking Shahumyan Square Zara Margaryan zmx

Location: Yerevan, Armenia Timeline: March 2019 – July 2019 Website: www.zmx.am

Project Description

Rethinking Shahumyan Square involved three primary site analysis techniques: (1) Historical Analyses – Prehistory: The research process started with an investigation of the historical layer of the site. The object of analysis was Shahumyan Square in Yerevan, Armenia. With this approach, it was shown how strong the idea of "The Memory of the Place" is on the site. (2) Urban Development Through Time: By analysing the development of the city over the past 5-6 thousand years, I learned that the area has passed through different historical events and has been transformed into various changes in different contexts and different political situations. Today, however, the square serves as a parking zone and the idea of public space no longer exists. (3) Site Analysis Of The Location In Urban Context: During an analysis of the location in its current condition, I observed various factors: the relationship with other squares; the urban condition of the location and its surrounding areas; an analysis of traffic flows, as well as junctions and pedestrian paths, human gathing points, existing green zones, and nearby public places. Building off this analysis, ZMX was able to come to a suitable design solution following the research process.





FINAL ANALYTICAL PROPOSAL









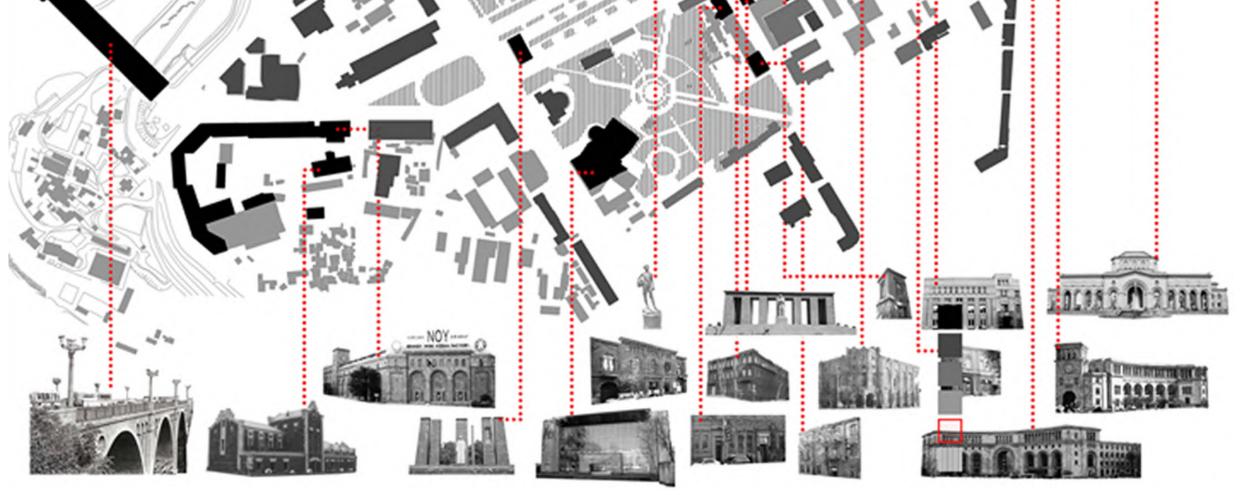
Documented site photos





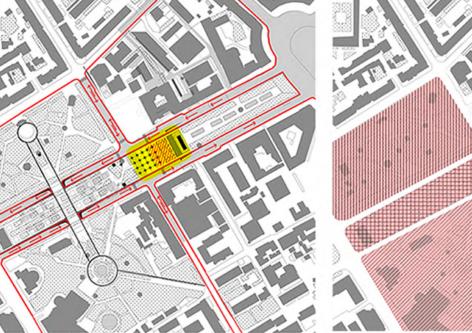






VISUAL ANALYSIS OF EXISTING MONUMENTS



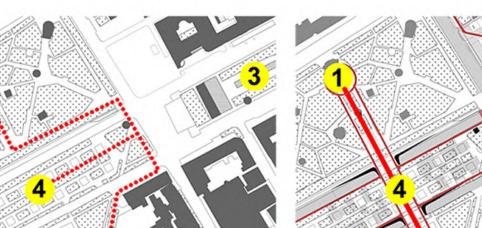


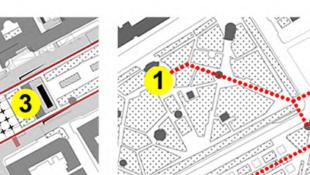


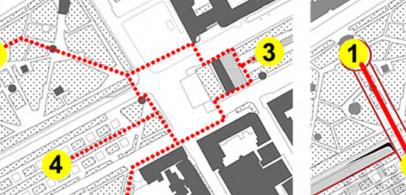
Traffic flows & junctions: Current Traffic flows & junc

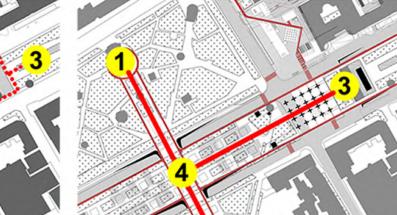
Traffic flows & junctions: Proposed Public spaces: Current

Public spaces: Proposed













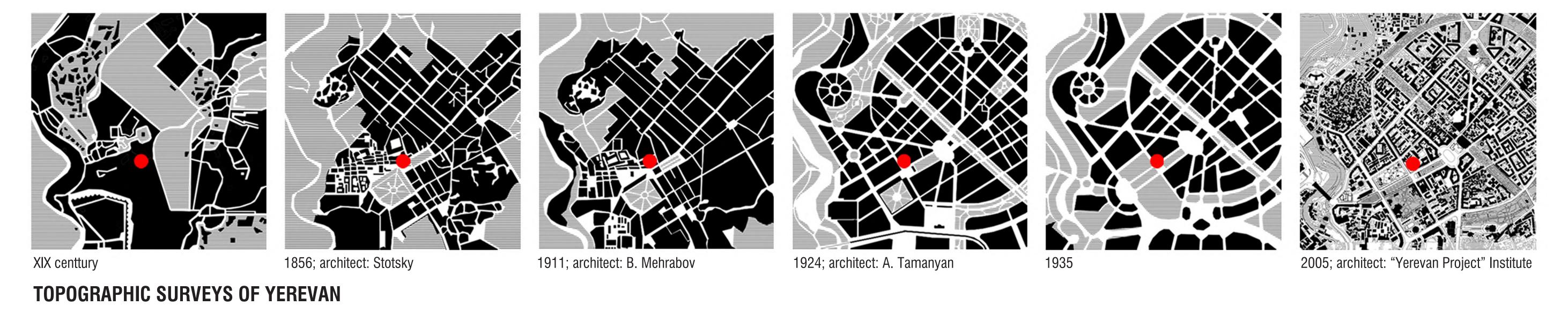
Opening views from the site

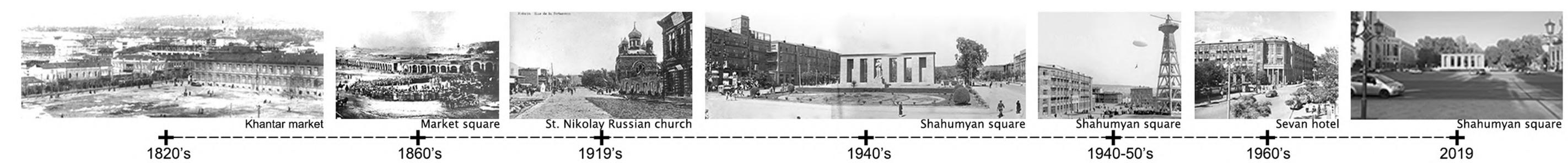
SITE PHOTO ANALYSIS

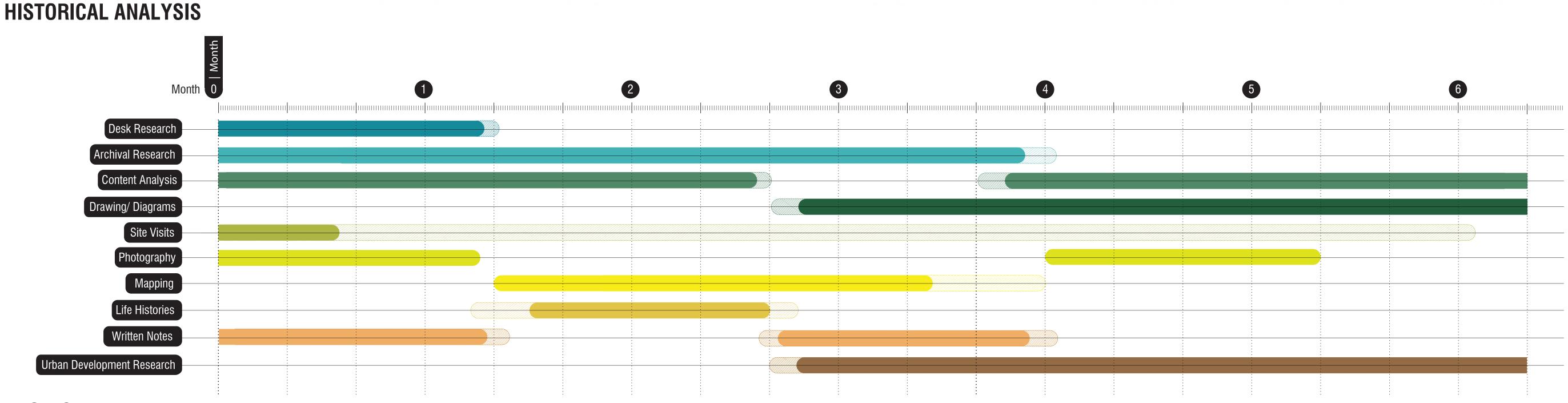
Opening views from the site



ANALYSIS OF TRAFFIC FLOWS, JUNCTIONS AND PEDESTRIAN INTERACTIONS: CURRENT SITUATION AND ANALYTICAL PROPOSAL







PROJECT TIMELINE